

EPISODE: 463 TITLE: What is Freedom in Christ and How to Find It

True freedom is not only about choice. Ultimate freedom comes from release. In Christ we are released from having to create and produce ultimate outcomes, free to release what others think or believe about us or about God, free from the tyranny of our false sovereignty and sin.

Here are three key things to believe and consider about your freedom in Christ...

- 1. You were created to live in a grace-based environment of true freedom! God desires that you live with him, forever, experiencing true freedom and all of his blessings today. "So Christ has truly set us free. Now make sure that you stay free, and don't get tied up again in slavery to the law." Gal. 5:1 NLT Slavery to the law is living under human rule and reign in order to try and gain what God has already given us.
- 2. God's love for you is immense and not conditioned on your attempts to create your own form of "freedom" but... your <u>experience</u> of God's grace and freedom depends on you believing, in faith, what HE says is true of you and living within his ways. We can choose to live outside of God's ways... a little or a lot... but then we experience the "consequences of reality". That's not how this world and life works. But even when we do, God loves us the same. Amazing!
- 3. Ask yourself: "Am I truly grateful for the freedom I have in Christ?" Ask the Holy Spirit to show you what areas of your life you are trying to create your own form of freedom. What things, attitudes and beliefs do you need to *release* in order to have true freedom and a full experience of all that God has for you? Is it possible that you are passing this on to others (spouse, kids) without realizing it?

Don't forget to grab a spot in the free training webinar Caesar mentioned: <u>The Gospel In Everyday Life</u> Understanding a bigger gospel is the first step to true freedom in Christ!

Check out: everydaydisciple.com/coaching

Thanks for listening... we'll see you in the next episode!

~Caesar